Football GamePool App

Getting Started

When you start GameBet the first time it has no data. An active profile is needed for it to be able to perform other functions. Start with the first tab **Current Active Profile** and add your profile as described below.

<u>**Active Profile**</u>

A name and email address is required for a completed profile at a minimum. Here are the items of information that can be included in the profile-

Player Name – Enter your first or nick name. Additional consideration is needed if the game pool has another player with the same name which has been entered prior to your bet. A unique nick name will work better to avoid such situation. Otherwise, your name may get hyphenated.
This should be a pronounceable name of up to 10 alphabets. The app announces this name at the end of each quarter and for the final Game or Score bet if you are a winner. No numbers, spaces or special characters are allowed in this entry.

Player Email – This email address is used in the interchange of game information between you and the GamePool host. It is also used to notify you in case you are a winner at any point in the game.

Host Email – The host email address is used to send your bets to the pool host

Player Gender – The host GamePool composes vocals to announce winners at the end of each quarter. The gender indicated here is used for such composition.

Change Vocal Name – The GamePool host uses its built-in name pronunciations to announce you as a winner in a winning situation. You can personalize such name pronunciation by recording the name in your own voice here.
To record, tap this button and use recorder buttons for recording the name in your voice. Tap Start and say your name out loud within the recording time – imagine someone calling your name out loud from far on a crowded subway station.

Add Your Photo – Photos of winners are displayed on the winning panel at each quarter and in the announcements of Game and Score winners. The photo (selfie) inserted here is used in such displays. Tap this button and then Add Your Picture button to take a selfie to be attached to your profile. You can also insert a save picture if a selfie is not your choice.

Save this profile and you can proceed with other screen to pick your bets.

Note that the above items are not needed if you are sent a Game Pool Invitation by the host. In such case your profile information will automatically be taken from the invitation. You can further modify it and add any missing items. Please use the **Load GamePool Invitation** for steps to import the invitation.

<u>**Add/Edit/Delete Profiles**</u>

This tab opens up a dynamic menu that adjusts its format based on your input. Initially, it has 4 tabs-

Player Name
Edit Player
Delete Player
Cancel

When you start to make an input in the textbox of the **Player Name** the panel will open up with addition tabs and text boxes for inputting applicable values. A tap on **Edit Player** or **Delete Player** will bring up the current player list for you to pick the player to edit or delete.

You can save multiple profiles for use for your bets or bets of others in the current game pool or future games. The items needed here are the same as shown above.

Player Name – Enter your first or nick name. Additional consideration is needed if the game pool has another player with the same name which has been entered prior to your bet. A unique nick name will work better to avoid such situation. Otherwise, your name may get hyphenated.
This should be a pronounceable name of up to 10 alphabets. The app announces this name at the end of each quarter and for the final Game or Score bet if you are a winner. No numbers or special characters are allowed in this entry.

Player Email – This email address is used in the interchange of game information between you and the GamePool host. It is also used to notify you in case you are a winner at any point in the game.

Host Email – The host email address is used to send your bets to the pool host

Player Gender – The host GamePool composes vocals to declare winners at the end of each quarter. The gender indicated here is used for such composition.

Change Vocal Name – The GamePool host uses its built-in name pronunciations to announce you as a winner in a winning situation. You can personalize such name pronunciation by recording your name in your own voice here.
To record your name tap this button and use recorder buttons for recording the name in your voice. Tap Start and say your name out loud within the recording time – imagine someone calling your name out loud from far on a crowded subway station.

Add Your Photo – Photos of winners are displayed on the winning panel at each quarter and in the announcements of Game and Score winners. The photo (selfie) inserted here is used in such displays. Tap this button and then Add Your Picture button to take a selfie to be attached to your profile. You can also insert a save picture if a selfie is not your choice.

Save this profile and you can proceed with other screen to pick your bets.

Note that the above items are not needed for your main profile if you are sent a Game Pool Invitation by the host. In such case your profile information will automatically be taken from the invitation. You can further modify it and add any missing items. Please use the **Load GamePool Invitation** for steps to import the invitation.

Setup Game Date & Teams

The date of game and the two playing team names are required for syncing your bet with the host pool.

Game Date – Pick the game date from the menu driven calendar.
Tap on the white test box for a calendar displaying the current month. If the game is scheduled

for this month then tap on the date, otherwise tap on the month to display the month of the game to pick the date from.

Team 1 – Tap on the red box to open the team list. Scroll down and tap on one of the two teams playing in this pool. It does not matter which of the two teams you display here, either will do ok.
Note that all college and NFL teams were intended to be included in the list. Should you find a name missing please use the team name **Team 1** as a substitute.

Team 2 – Tap on the blue box for the team list. Scroll down and pick the other team. Should you find a name missing please use the team name **Team 2** as a substitute.

Game Title – This information is used for display purposes on screen and in emails. Enter the caption you want, e.g. Playoffs, Super Bowl, My College etc.

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Select Bets To Place

There are 3 types of bets available-

• Game Bet
• Score Bet
• Lucky Squares

You can pick any oy all bets to play.

Game Bet Team – Tap on the team name to open up the two-team list. Tap on the team you are betting on to be the winner.

Game Bet Points – This entry should represent the points you are betting that your team will win by. Tap on the blue box to open the number list and select the number to reflect the win by points.

Score Bet – The bet represents your pick for the combined score at the end of the game. The players you come closest to the actual game combined score will win this pot. If you are playing this bet then tap on the blue box next to the caption and scroll down to select the combined score.
The small boxes shown on the right are short cuts to add the shown numbers to your score bet amounts. For instance if you are betting that the combined score will be 41 then you can either scroll and select 41 on the main list or tap on 20 twice followed by a tap on 1. Either way you should show 41 as your Score Bet.

Lucky Squares – In this bet you are requesting the number of Lucky Squares you want to buy. Each pool has a defined maximum number of Lucky Squares that can be allocated to a single player. You will be allocated such valid number of Lucky Squares as long as the pool has remaining squares.
The success of Lucky Square allocation depends on the following-
1. Number of Lucky Squares requested are no more than the max limit (max are assigned otherwise), and
2. The pool has enough Lucky Squares available to allocate (fewer are allocated otherwise)
Note that the Lucky Squares that get allocated to you cannot be altered. Also, you can add more Lucky Squares (if permitted) but cannot reduce the number of Lucky Squares already allocated.

Review & Submit Bets

This is your final option to review your betting information before submitting it to the host for inclusion in the pool.

Load GamePool Invitation

This tab displays the steps needed to import the invitation sent by the host by email. In a premium version app these steps will extract the profile information from the host invitation and place it into your Active Profile.

This tab is available on the upgraded premium version of the app. The text on this tax should be black. You will need to upgrade if the text of this button is greyed out.